

## Damp and mould in your home

This winter, more than others, is a difficult time for preventing mould. The best way to prevent it is to ensure your home is well-heated and ventilated, which may be more difficult due to the increased Cost of Living.

Mould is caused by excess water and is often the result of condensation. If mould is not dealt with it can lead to problems which can damage the condition of your home and even affect your health.

However, the good news is that most problems with condensation and mould can be sorted out quickly if the moisture in the air is reduced and mould is cleaned away properly and regularly.

### What causes condensation?

Adding moisture to the air is inevitable – when you sleep your breathing can release up to a pint of moisture into the air. But the main causes of condensation at home tend to be due to everyday living such as heating water for cooking, baths, or showers.

In addition, building defects such as leaks, insufficient ventilation, or faulty extractor fans can also increase condensation - these should be reported immediately.

### Where does mould grow?

Mould can grow on any surface, so if you spot any mould, it's important to take early action as it can spread quickly.

Mould can typically be found on or next to windows, in the corners and edges of rooms, and behind and inside wardrobes and cupboards (especially if they're against an outside wall). It can even grow on clothes, bags, and shoes if they're put in wardrobes when wet or stored too tightly to allow air to circulate.

### Reporting condensation, damp, and mould

If your home has condensation, damp, or mould, it's important to take steps to manage it. If condensation, damp, or mould are identified, please make sure to let us know so that we can work together to resolve the issue.

Please contact **Axis on 0800 056 7068** or email **[ccharepairs@axiseurope.com](mailto:ccharepairs@axiseurope.com)** and they will arrange a visit to assess the situation and arrange any remedial works and repairs.